## Laboratory 4: Peripherals

## Problem 5:

The following program is given

```
list p=16f84a;
1
     include "p16f84a.inc";
\mathbf{2}
     __config _CP_OFF&_WDT_OFF&_XT_OSC;
3
4
     org 0;
\mathbf{5}
     clrf PORTB;
     bsf STATUS, RPO;
6
7
     clrf TRISB;
     bcf STATUS, RPO;
8
9
     movlw OxFF;
     movwf 0x0C;
10
11
     movlw .64;
12
     movwf OxOD;
     movlw b'11110000';
13
\mathbf{14}
     movwf PORTB;
15
     end;
```

- a. Write an explanation sentence after each line of the program.
- **b.** Write (or copy) and compile the program in MPLAB.
- **c.** Inspect the test card. Put JMP3 in the LED position. Draw the circuit diagram of pins RB1 and RB4 for this configuration. Color all connected lines for your program on the schematic.
- d. Run the program on the test card:
  - Setup the test card. Make sure that jumper JMP3 is in the LED position and the power cable is NOT plugged in.
  - Load your program to a PIC16F84A using the program "usburn". Place the PIC in the correct orientation!
  - Place the PIC on the test card. Place the PIC in the correct orientation!
  - Plug in the power cable and observer the LEDs of the card.

## Problem 6:

- **a.** Modify your program in Problem 5:
  - Remove unnecessary lines.
  - Use the button at RA2. Turn on the LEDs at RB0 to RB3 if RA2 is 0 and turn on the LEDs at RB4 to RB7 if RA2 is 1.
- **b.** Color the connections that are used by this program on the schematic of the test card. How do you need to set JMP1 and JMP2 (also look at the datasheet of the card)?
- c. Draw the circuit diagram of pin RA2.
- d. Run your program on the test card.



